WIZID TOUTUS SAMPS

GROUP GAMES

These games can also be adapted to "All In" or even upfront challenges in a session.

BALLOON STOMP

Prep Time:

5mins

Play Time:

10mins

Materials Needed:

• 1 balloon per person, with a piece of string.

Instructions:

Everyone gets a balloon to blow up and a piece of string. Tie the balloon to the string and also around your ankle. Last person with balloon on their ankle wins.

Note

For some young people the bang from popping balloons can be triggering. Make sure you have a quiet space off to the side young people can sit out if they need.

CLOTHES PEG TAG

Prep Time:

5mins

Play Time:

15mins

Materials Needed:

• 5 pegs per person.

Instructions:

Hand 5 clothes pegs to all the players and have them peg them to their shirt sleeves, hems or pockets. They must be visible and not inside a pocket. On the signal, everyone runs around snatching clothes pegs from one another, kneeling to attach their newly acquired prizes. At the end of the game the team with the most clothes pegs win.





PUCK OF DESTINY

Prep Time:

10mins

Play Time:

15mins

Materials Needed:

• Pool noodles.

Instructions:

10 people from each team volunteer to participate. Each player gets a puck to place on hand and a stick to play with. Aim is to hit the puck of other players hand. Winner is the last person with puck left on hand.



